

CleanAtlantic

Tackling marine litter in the Atlantic Area

Numerical models to predict marine litter fate and map hotspots

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As part of the modelling group in CleanAtlantic: IST, IEO, INTECMAR, CEFAS, MI, DGRM, DROTA, IFREMER



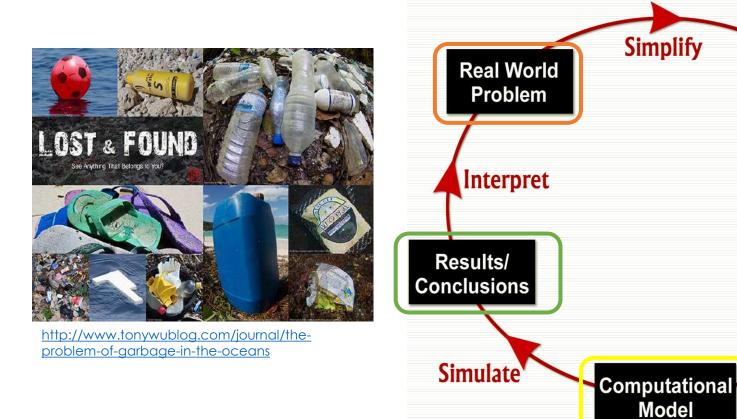
0. Why do we need to model marine litter?

Among others...

- To predict the origin, circulation and fate of marine litter → to impose measures to reduce the use of plastic
- To locate hotspots of litter accumulation → for cleaning purposes
- To design new ways/tools to reduce marine litter emission
 → support stakeholders in the decision making



1. The modelling problem







Working

Model

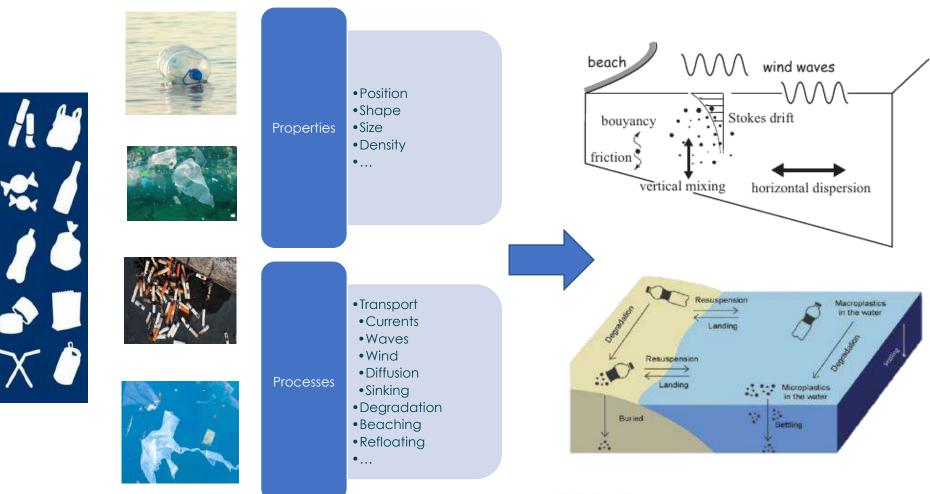
Represent

Mathematical

Model

Translate

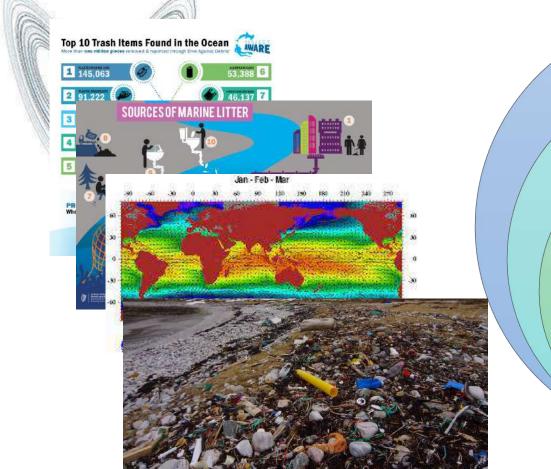
2. Conceptual model

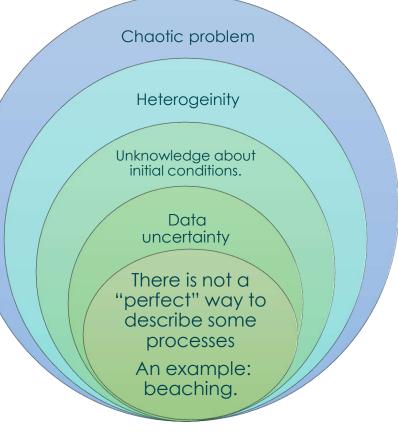






3. Computational model... Oh wait!









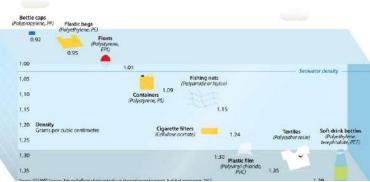
3. Computational model. Different scenarios

•How to simulate the different types of plastic litter?.

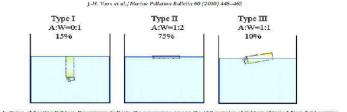
•Uncertainties in the marine litter sources.

•Is it possible to know how much litter is in the ocean, or how much litter will reach the beaches?

- Ensemble of simulations
- Different initial conditions (vessels, rivers, costas/land, etc)
- Probability to locate plastics in the ocean (beaches, seafloor, hotspots, etc)



Which plastics float and which sink in seawater?



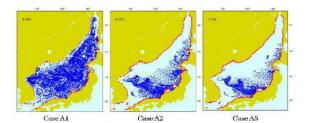
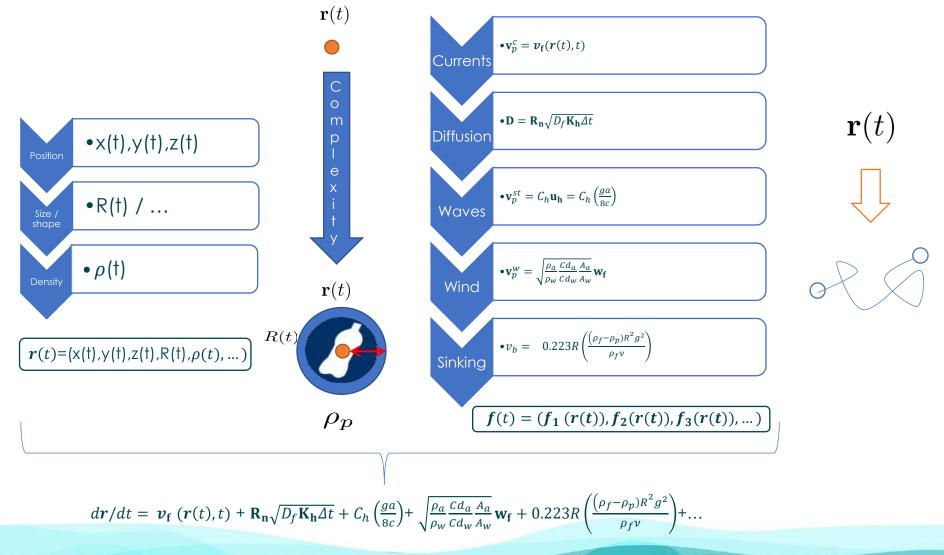


Fig. 2. Distributions of particles after 1 year for Cases A1–A3. The blue color and red points indicate floating and beached particles, respectively. (For interpretation of the references to color in this figure legend, the reader is referred to the web version of this anticle)



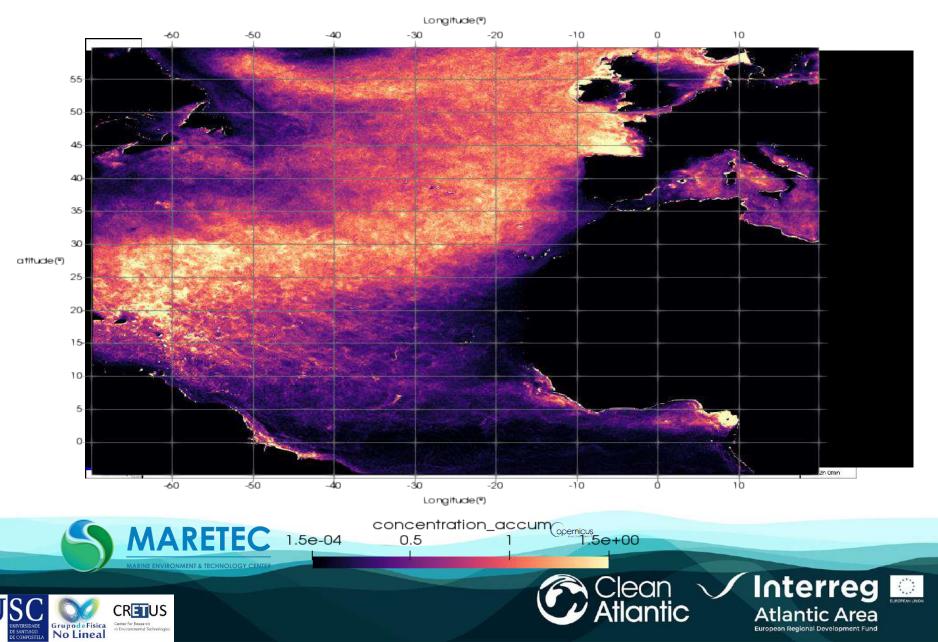
4. The mathematical model: Equations



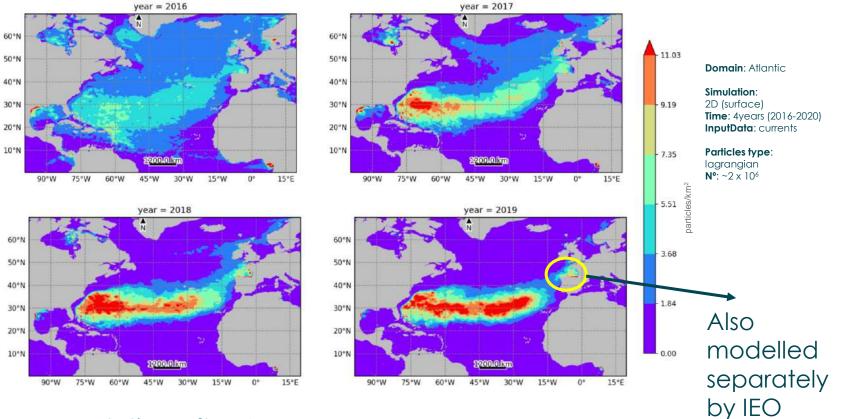




Hot Spots in the Atlantic Ocean



Hot Spots in the Atlantic Ocean

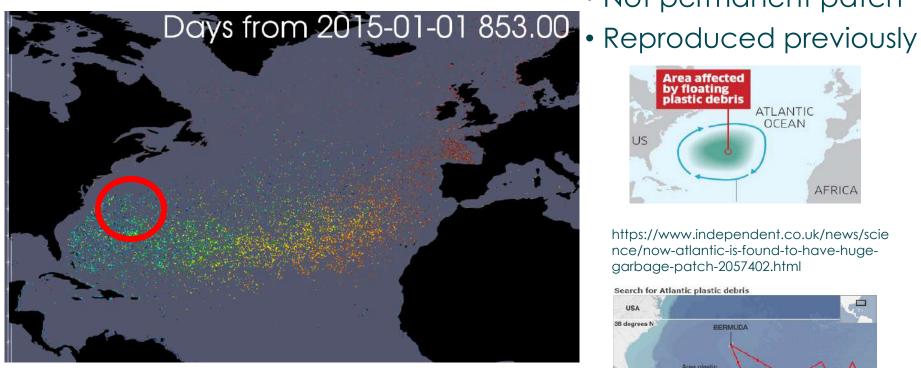


Method: mean (particles/km²)

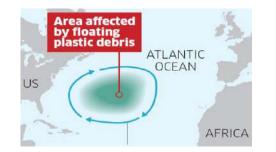
Litter accumulation after 4 yrs



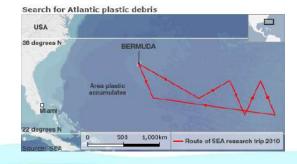
Hot Spots in the Atlantic Ocean



- Not permanent patch



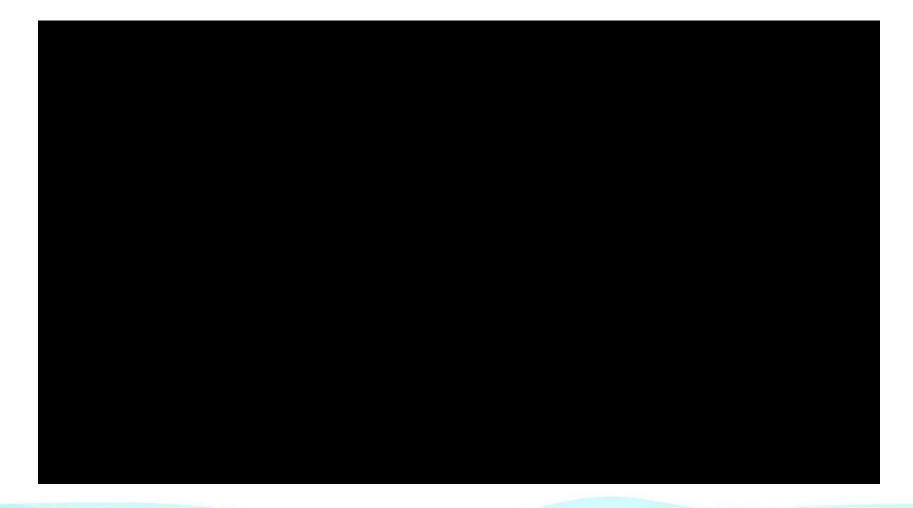
https://www.independent.co.uk/news/scie nce/now-atlantic-is-found-to-have-hugegarbage-patch-2057402.html







Regional scenarios: River sources

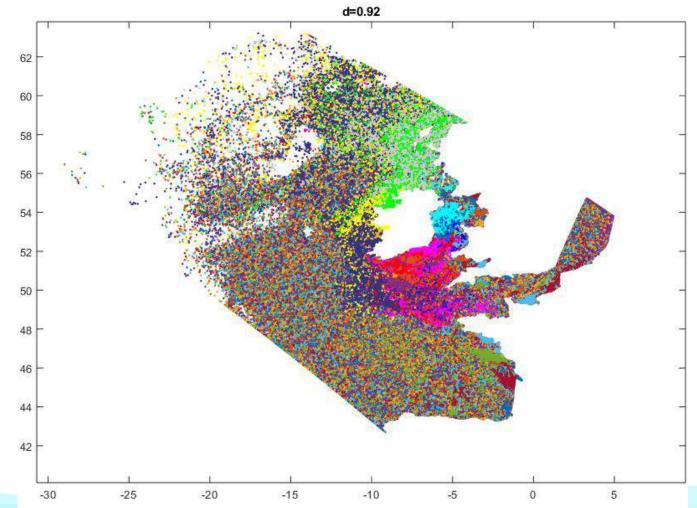






Regional scenarios: Ireland

Strongly buoyant litter distribution after 2 years simulation. Particles were released from 29 rivers implemented in the North East Atlantic model. The number of particles released is scaled by the discharge of each river. Simulations extends from 1st January 2018 to 31st December 2019.

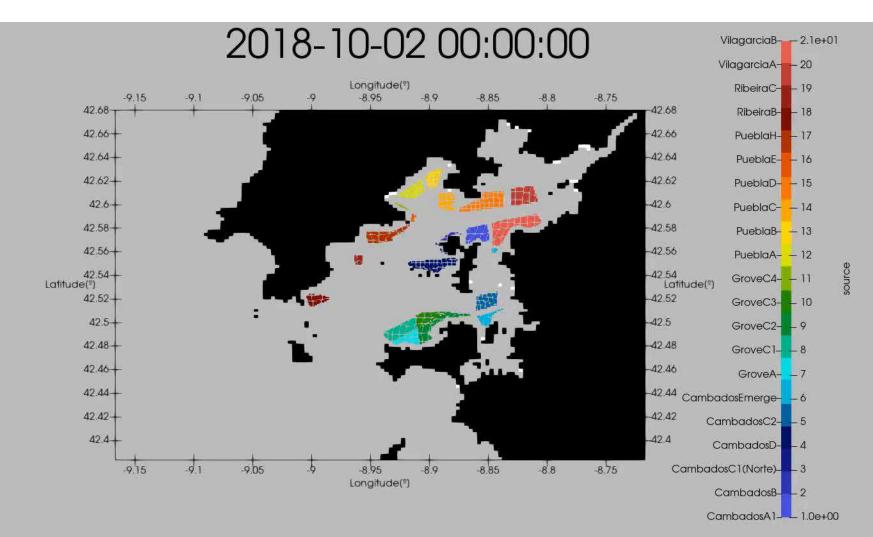


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Local scenarios: Mussel Rafts



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Local scenarios: Mussel Rafts. Validation

Comparison with observational data Arousa survey Professional survey Drone survey

Pilled areas in Arousa depending on meteorological situations



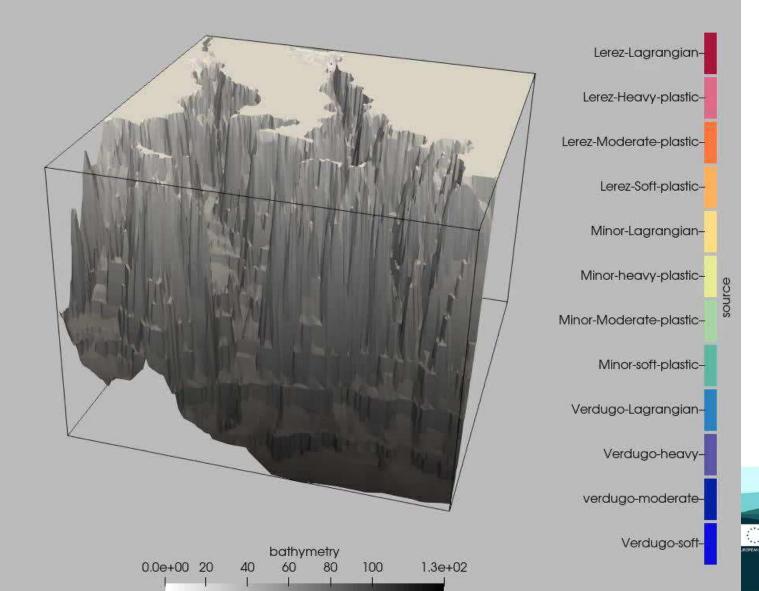




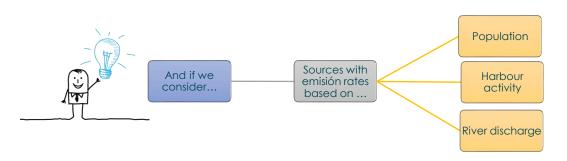
Local scenarios: 3D model simulations

US

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Weight Sources



Two options

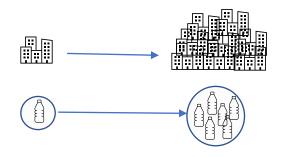
1. Weight sources (just for cte sources)

- Add a weight to particles emitted by the corresponding sources.

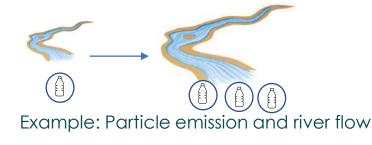
- One particle with more weight it contributes more.
- One simulation can be weighted with different sources.

2. Emission rate

- Emission rate (fixed or variable) proportional to the quantities considered.



Example: cities with high population weight more than those ones with lower population.





Conclusions

- Our work inside of CleanAtlantic Project is to develop mathematical models to describe the motion of marine litter in the ocean.
- Mathematically, marine litter is a complicated object to simulate due to the many physical and chemical processes that may modify their transport.
- A tool has been developed to simulate scenarios and provide useful information for those areas with higher accumulations of marine litter to support stakeholders in the decision making.







Thank you very much!

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